

Year 3: Autumn Term

Sensational South America



English

- Non-Chronological Reports
- Persuasive writing
- Narrative writing
- Recount
- Poetry

Science

Working Scientifically Focus:

- practical enquiries, set up a fair test and explain why it is fair

Plants

- Identify the parts of a flower and their functions
- Find out how roots work
- Learn what plants need to grow well
- Understand how different seeds are dispersed
- Understand the life cycle of a plant

Computing

- Basic Online Safety
- Word-processing skills
- Using technology to communicate

RE

- Hinduism
- Christian Festivals

Message from Year 3

The Year 3 Team are looking forward to a fabulous first term with our new classes. The work that they have already started to produce has really impressed us.

We can't wait to see what the children can do over the next few weeks!

Mrs Beezer and Mr Le'Gate

SMSC/PSHE

Using Ollie Organisation and Colin Communication



Our values are:

- Independence and Respect



Humanities (History and Geography)

- Locating countries of South America
- Human and physical features of South America
- The layers of the rainforest
- Study of Mayan Civilisation

Art and Design Technology

- Cooking Quesadillas
- Learning about Henri Rousseau
- Drawing in the style of Henri Rousseau

Mathematics

- Fluent in Five – building techniques for mental maths
- Recall of Multiplication Tables
- PowerMaths
- 4 Operations (formal algorithms)
- Reasoning, logic problems and test practice using White Rose

French

- Numbers
- Greetings
- Classroom instructions
- Asking for and giving name
- Colours

Music

- Samba music
- Basics of Music: **Revise** 'rhythm', 'pulse', 'beat' and **learn** 'texture' and 'tempo'
- Create textures by combining sounds in different ways.
- Developing expression through singing

PE - **Wednesday/Friday**

- We will be doing our main PE sessions on Wednesdays and Fridays. However, we will be having extra 30 minutes of exercise throughout the week so we will need a PE kit in school at all times.

