# 2.5 <u>Creating media - Digital music</u> – Knowledge Organiser

**Key** prior learning is highlighted in green, but must be revisited and reinforced during this teaching sequence.

#### Overview

to consider when we Macking killusiand listening to ortant words that you should know are below. -We can use digital devices to help us to create, edit and listen to music.

- -Music can make us think and feel different things.
- Rhythm, pitch and tempo can be used to change the sound and emotion of music.

We can also use lots of different apps and programs to edit and improve photos, for example Chrome Music Lab, Magic, and Music Maker.

-We should understand the advantages of creating

## **Describing Music**

Music is a type of art that can be heard. It can make us feel different emotions.

#### Some words to describe music:

Loud

Gentle



Catchy

Boring

Interesting

Smooth

Modern

Old-fashioned

Music can make us feel different emotions.

Some of these emotions may include:

Depressed

Bored

Worried

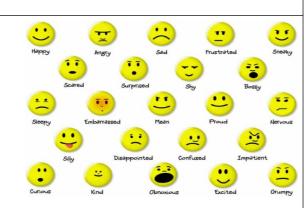
Angry

Nervous

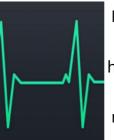
Surprised Scared

Motivated

Tired



### Music Vocabulary



Pulse is the steady beat, like a ticking clock or a heartbeat. Music has a pulse. Sometimes, we can clap or move in time to the pulse of music.

The pitch is how high or low a sound is. An example of a high-pitched sound is a whistle, a low-pitched sound is a drum



Rhythm is the pattern of long and short sounds in music. In lots of music, a rhythm is repeated throughout the sona



The tempo is how fast or slow the music is. Fast-tempo music can sound energetic or frightening. Slow-pitched music can sound sad

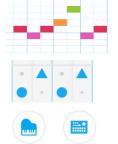
<mark>/olume is how loud or quiet something is.</mark> When making music, we can use loud and quiet sounds to show different ideas and emotions.

## **Using Song Maker**

-On Chrome Music Lab, click on the multi-coloured smiley face for Song



-By clicking on the different squares, you can make different musical notes. The higher up you click, the higher the pitch!



- -Clicking on the shapes below the notes allows you to add in percussion, e.g. drums and symbols.
- -You can change the instruments that make the sounds, by clicking on the different options in the bottom left.
  - -Ry moving the dot along this har (at the hottom of the



Music <mark>Quiet Loud Feelings Emotions</mark> Pattern Rhythm Pulse/Beat Pitch Tempo Notes Instrument <mark>Create</mark> <mark>Open</mark> Edit

**Important Vocabulary**